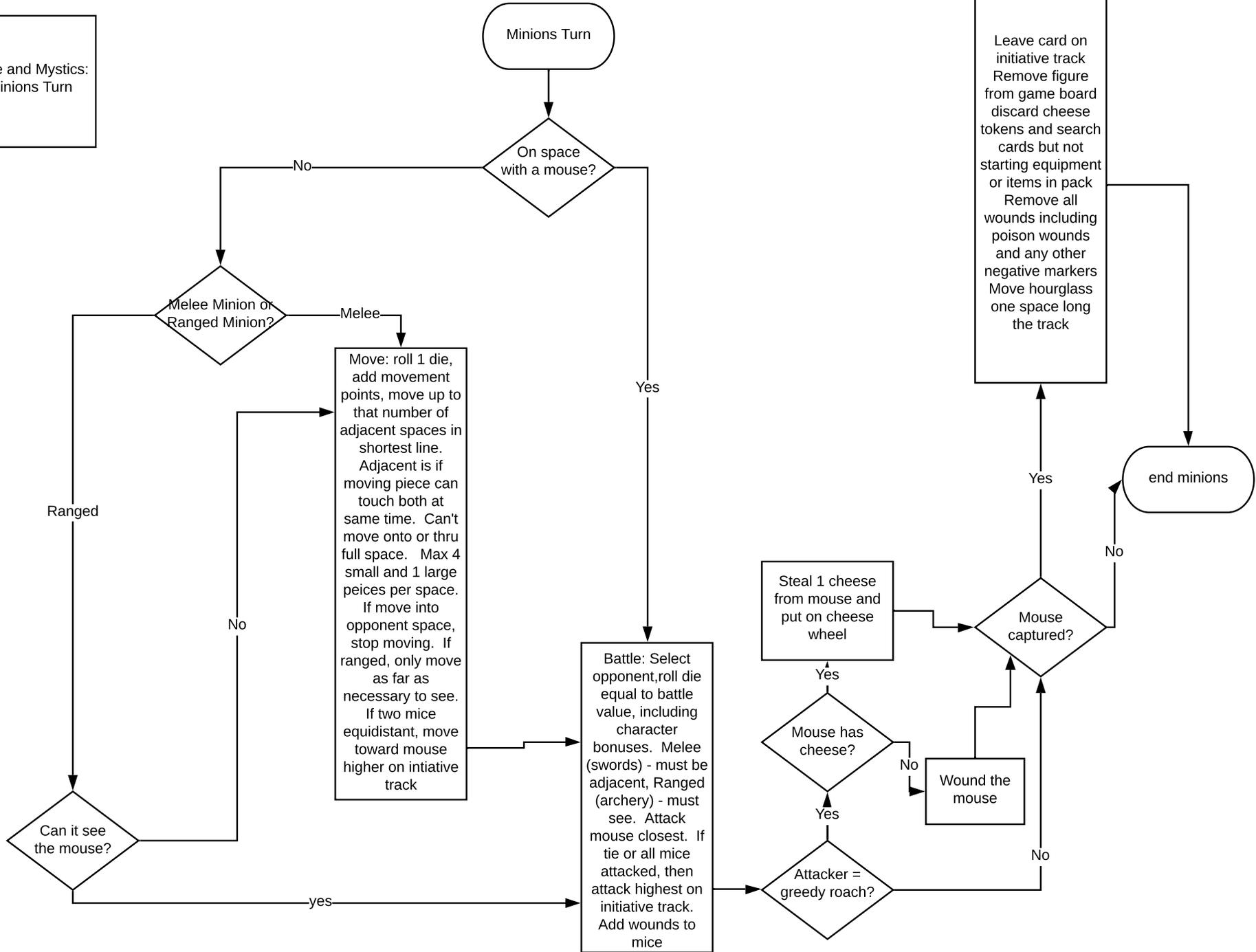


Notes:
 Poison wounds can't be healed with regular healing
 Pages 1-6 and 18-19 are not covered in flowchart
 Boss minions unaffected by rules and powers that are unique to basic counterpart

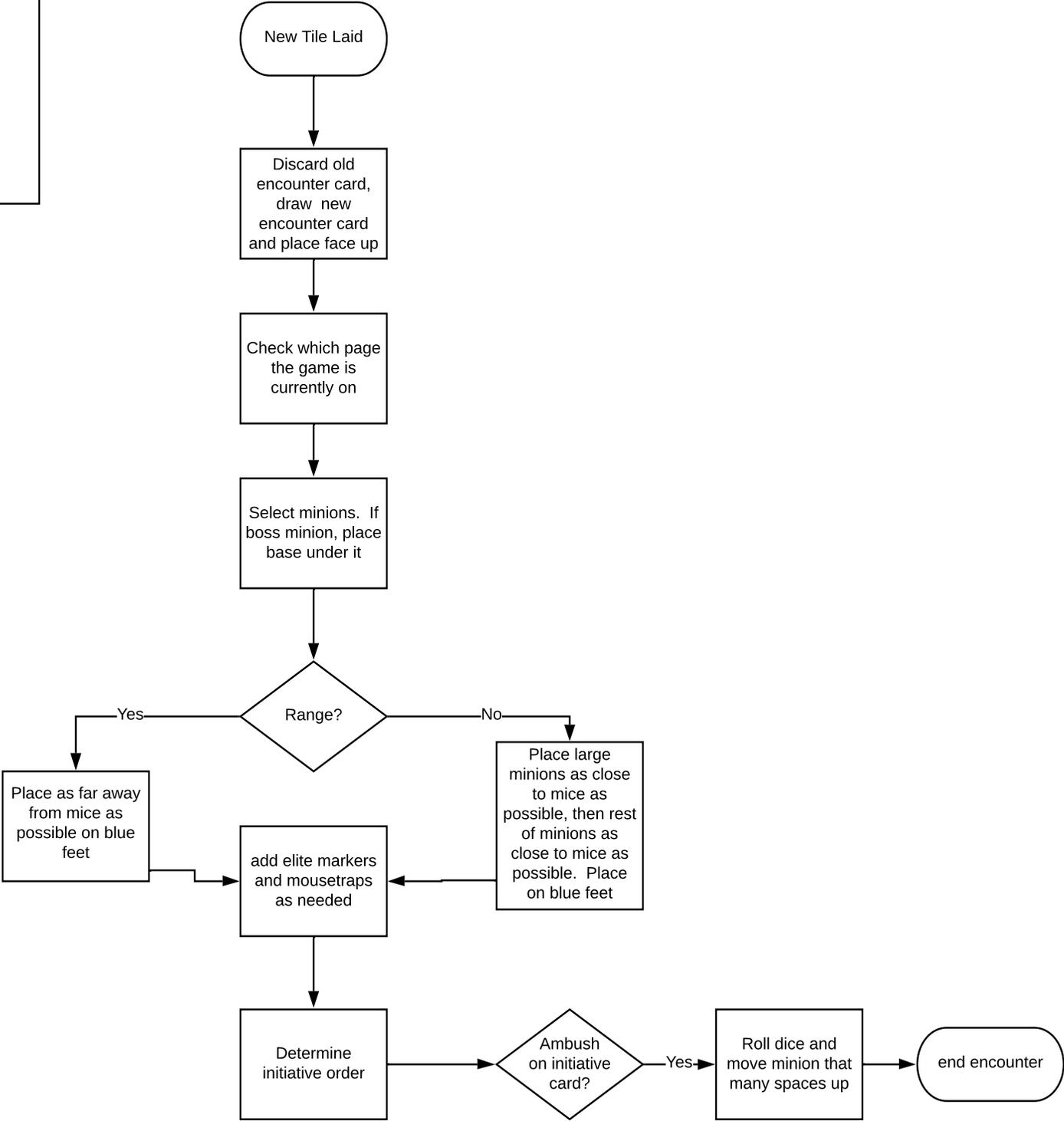
Mice and Mystics:
 Mouse turn

Each shield blocks 1 hit. Add damage. If damage can't be taken, remove minion or capture mouse. If boss minion, both cards must be full of wounds

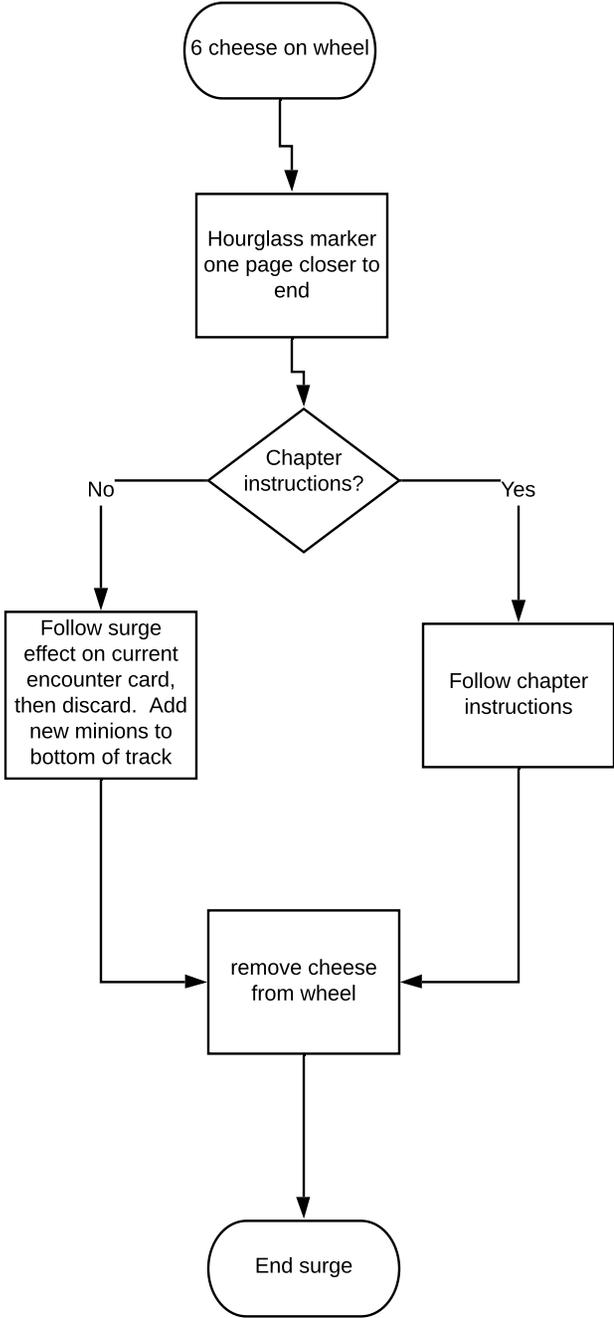
Mice and Mystics:
Minions Turn

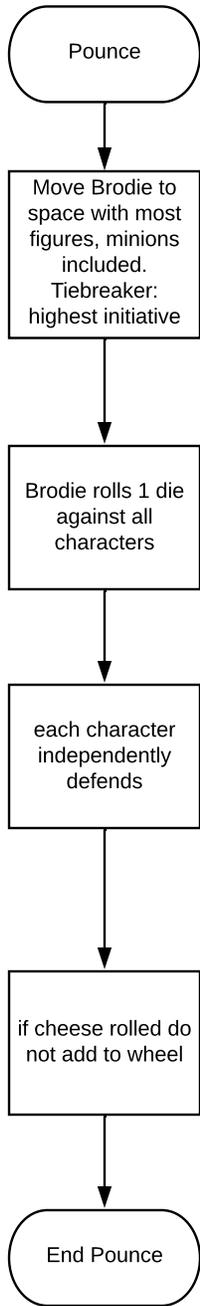


Mice and Mystics - Encounters Rules



Mice and Mystics: Surges





Mice and Mystics:
Brodie the cat

