

POMPEII

DEMO SET UP

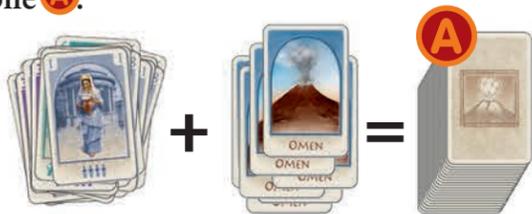
- 1 Each player chooses a color and takes a number of wooden pieces depending upon the number of players in the game.
 - 2 & 3 players take 30 ea.
 - 4 players take 20 ea.
- 2 Choose someone to be the dealer. Have this person set up the draw deck. Use the instructions shown at the right to set up the deck.
- 3 Take the remaining cards you have after setting up the draw deck and deal 4 cards to each player. Place any left over cards into the box unseen.
- 4 Put the lava tiles into the cloth bag and place them beside the board.
- 5 Assemble the volcano and place it on the board in the space indicated.
- 6 The player to the left of the dealer begins the game. Now turn this sheet over to learn how to play!



2 1st, separate the 3 types of cards into 3 piles:
(53 Pompeii cards, 7 Omen cards and 2 A.D. 79 cards).

2nd, shuffle all 53 Pompeii cards and place 25 of them into a stack. Place the remaining 28 cards aside for the moment.

3rd, shuffle the 25 Pompeii cards and the 7 Omen cards together to form pile **A**.

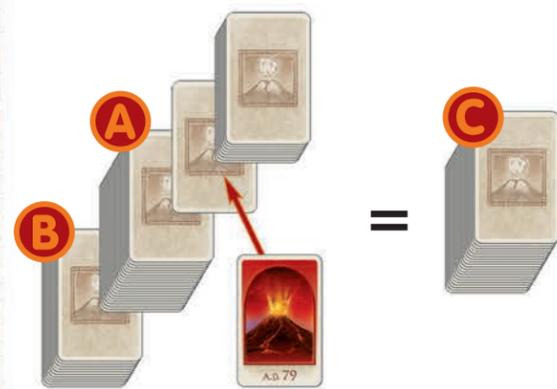


4th, draw the top 10 cards (or 15 for a 2-3 player game) from **A** and shuffle in 1 of the A.D. 79 cards to form pile **B**.



5th, place pile **A** on top of pile **B**, then place the other A.D. 79 card on top of that. Now take the 28 cards you set aside in the 2nd step (above) and place 8 of them on the top of the pile. You have now formed the draw deck

C. Place it beside the game board.



The Dual Vents are an optional expansion for further play. Leave the expansion tiles in the box.

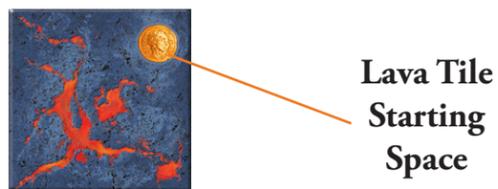
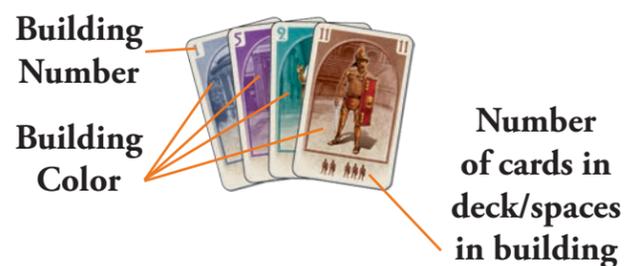
POMPEII™

THEME

Pompeii's importance as a trade city has reached its peak. Over the past few years, people have come to the city—moving into the buildings in the shadow of Vesuvius. The fear of the volcano has long since been forgotten. When the citizens of Pompeii begin their daily work on August 24, A.D. 79, they have no inkling of the imminent catastrophe. By sunrise of the following morning, Pompeii is buried under ash and lava.

OBJECT

Pompeii is played in two phases. In the first phase, you try to bring as many of your own people into the city as you can by playing cards. The second phase begins as soon as the second A.D. 79 card appears and Vesuvius erupts. Now, you must move as many of your own pieces out of the city through the gates as you can—before lava tiles cover Pompeii. The player who has saved the most of his own playing pieces at the end of the game wins.



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Game Design: Klaus-Jürgen Wrede

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HOW TO PLAY:

This is a basic overview of a game turn. If you need further clarification of any of these steps, please refer to the rule book.

1 PLAY A CARD

Play a card from your hand by placing it face up on the discard pile. If Vesuvius has awoken, follow rules **A**, **B** and **C** (at right).

2 PLACE YOUR PERSON

Place 1 piece into an unoccupied space in the building that matches your card.



3 DRAW A CARD

The last thing you do on your turn is to draw a card. Play continues clockwise.

- If it is a Pompeii card your turn ends. And the player on your left begins their turn.
- If it is the 1st A.D. 79 card, Vesuvius Awakes! Discard this card, and draw a new card. Now the way you play the game changes, and 3 new rules apply.



A PLACE RELATIVES

If the building is occupied, you may place additional pieces. Relatives can be placed into:

- A different building of the same color.
- Another part of the same building if it is a 2-part building.
- A neutral colored building.

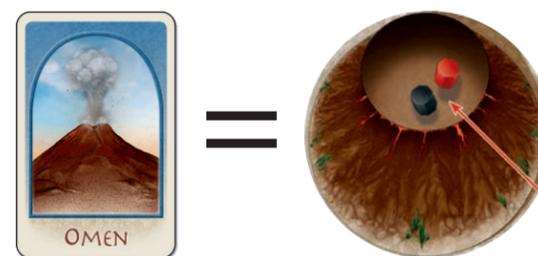


B WILD CARDS

If a building is full, play anywhere. No relatives can be added.

C OMEN CARDS

If you draw an Omen card, place it on the discard pile, draw a new card, and toss an opponent's piece from the board into the volcano.



VESUVIUS ERUPTS!

If you draw the 2nd A.D. 79 card Vesuvius Erupts! Your turn ends and all players discard their cards, return un-placed game pieces to the box and the 2nd phase of the game begins.

4 INITIAL LAVA FLOW

Each player in turn places a lava tile onto the board until 6 have been placed. Toss any covered or surrounded pieces into the volcano.



RUN FOR YOUR LIVES!

The next player begins their turn consisting of two steps:

- Draw a new lava tile.
- Move 2 of your pieces

5 PLACE A LAVA TILE

The lava tile you draw must be placed adjacent (not diagonally) to another tile with the same symbol. Any pieces that are either covered by lava or completely surrounded by lava are tossed into the volcano.

6 MOVE 2 OF YOUR PIECES

Move 1 or 2 of your pieces a distance equal to the number of pieces in the space where it started. No diagonal movement, and you don't need to use all of your movement. If it moves out of the city via one of the gates, place it in front of yourself.

7 THE GAME ENDS

The game ends once the last tile had been played and that player has completed their turn. The player with the most pieces saved wins the game.