

A FAKE ARTIST GOES TO NEW YORK

A hidden role drawing game where one player doesn't know what's being drawn, but must try to pretend that they do!

Roles: 1 Games Master (GM), 1 Fake Artist, 3-8 Artists.

Setup:

1. GM: Black Marker; Other players: Coloured markers.
2. GM takes one Title Card per player.
3. Chooses a category that they announce to all players.
4. Chooses a word from that category that the artists will draw.
5. Writes an X on one of the Title Cards & this word on the rest.
(GM must remember which Title Card the X is on).
6. GM randomly deals out the Title Cards.
Player who gets the X is the **Fake Artist**.

Together the Artists draw the word. Well enough to show everyone else that they're not the Fake, but not so well that the Fake can figure it out.

Play

The GM decides first player, then each player, in clockwise order, adds a 'line' to the drawing. Do this for two rounds.

A Line can be curved, jagged, or a loop. But it must be continuous.

After the 2nd Round: Players examine the artwork to see who's the Fake. The GM counts down & everyone points at who they think is the Fake Artist.

Result

Fake Artist didn't get the most (or joint most) votes? They and GM win!

Fake Artist got the most (or joint most) votes? They attempt to guess word.

If they guess right: They and GM win!

If they guess wrong: The Artists win!