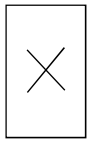
General rules:
Set-up like a two player games and no changes to general requirements for legally placing Wineries, Vineyards, Cellars, Enologist or Farmers.

Vineyard tile and Magnate Action tile is selected by drawing cards from the Soliaire Deck until a number is drawn that corresponds to an available region/tile (the export Magnate Tile is for the very first selection excluded for consideration by the Automa).

NOTE: The very first Vintage Tile has to be revealed <u>after</u> selecting the Magnate Action tiles.

Action selection Automa:
Roll the die (1x 2, 2x 3, 2x 4, 1x 5), move the respective number-token one place in the direction of the arrows and perform the action displayed (the number 4 token follows the path of the yellow arrows).

The Automa does not pay the bank or you when on the same spot. The same action can not be taken twice by the Automa in the same turn. If this happens move the respective number-token one extra step forward in the direction of the arrows.



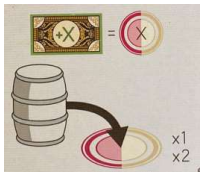
Select the Expert Tile with the highest bonus (Vintage Tile plus the bonus according to the Expert Tile).

Buy (2x) and select the Region based on:
1. Your region(s) where the Wine Quality minus Weather Condition Value = 0*
2. Your region(s) with the highest Wine Quality (descending order)*

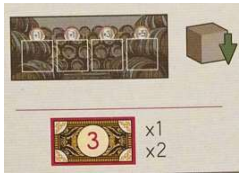
If no Vineyard tile qualifies
A. determine the to be selected:
1. A you do not yet have
2. The with the lower Wine Quality of your regions (tie: flip a Wine tile)
B. Determine the region to be selected:
1. The region with the most Renown Cubes*

Buy (2x) and select the region based on:
1. Your region(s) with the highest Wine Quality **and** that match Anabela's preferred according to the Vintage Tile*
2. Your region(s) with the highest Wine Quality (descending order)*
3. Your region(s) with the most Renown Cubes*
4. Other region(s) with the most Renown Cubes*

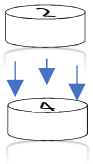
Hire (2x) and ignore those regions where you already hired a worker this turn:
1. An enologist for the region where the Wine Quality minus Weather Condition Value = 0*
2. An enologist for the region with the highest Wine Quality (descending order)*
3. A farmer for the region where the Wine Quality minus Weather Condition Value = 0*
4. A farmer for the region with the highest Wine Quality (descending order)*



When the Automa has ≤ 4 bagos a sales action is triggered as one of the two actions (not as a free 3rd action).
Select the Wine tile for sale that is:
1. To be lost upon aging and with the highest wine value (max 10 value)*
2. With the highest wine value (max 10 value)*



Buy (2x) and select the region based on:
1. Your region(s) with the highest Wine Quality **and** that match Anabela's preferred according to the Vintage Tile*
2. Your region(s) with the highest Wine Quality (descending order)*
3. Your region(s) with the most Renown Cubes*
4. Other region(s) with the most Renown Cubes*



If a token is placed upon another token the press release conditions are assessed. If the Automa can meet at least 2 of the 3 conditions the press release action is triggered (selling from a region that meets ≥2 requirements **and** with the highest Wine Value.

Barrel selection:
1. Carolina
2. Bruno ≥ 8
3. Anabela

*In case of tie, draw cards from the Solitaire Deck until a number on the card equals a number of a region that qualifies.

Unable to perform an action
If the automa is unable to perform an action (for example all 5 regions have a Vineyard and no Vineyard can be legally placed) the respective number-token is moved forward one space in the directions of the arrows until it reaches a valid action.

Vineyard tile and Magnate Action tile is selected by drawing Number Cards until a number is drawn that corresponds to an available region/tile (the export Magnate Tile is for the very first selection excluded for consideration by the Automa).

Magnate Action/Magnate Multiplier Tiles.
After the Fair the Automa selects the Magnate tile by drawing cards from the Solitaire Deck until a number is drawn that corresponds to an available tile.

Use:
1. When the Automa has 3 regions in use without a cellar.
2. When it hasn't been used before the Fair.

Use:
1. When there is a region with a Winery without an enologist.
2. When buying Wineries

Use:
1. When there is a region with a Vineyard without an enologist.
2. When buying Vineyards

Use at each first turn, if not used yet

Use:
1. When a 2nd Vineyard of the same color in a region where the Automa has already placed an Estate Region Marker can be acquired.
2. When the Automa has placed its 3rd Estate Region Marker

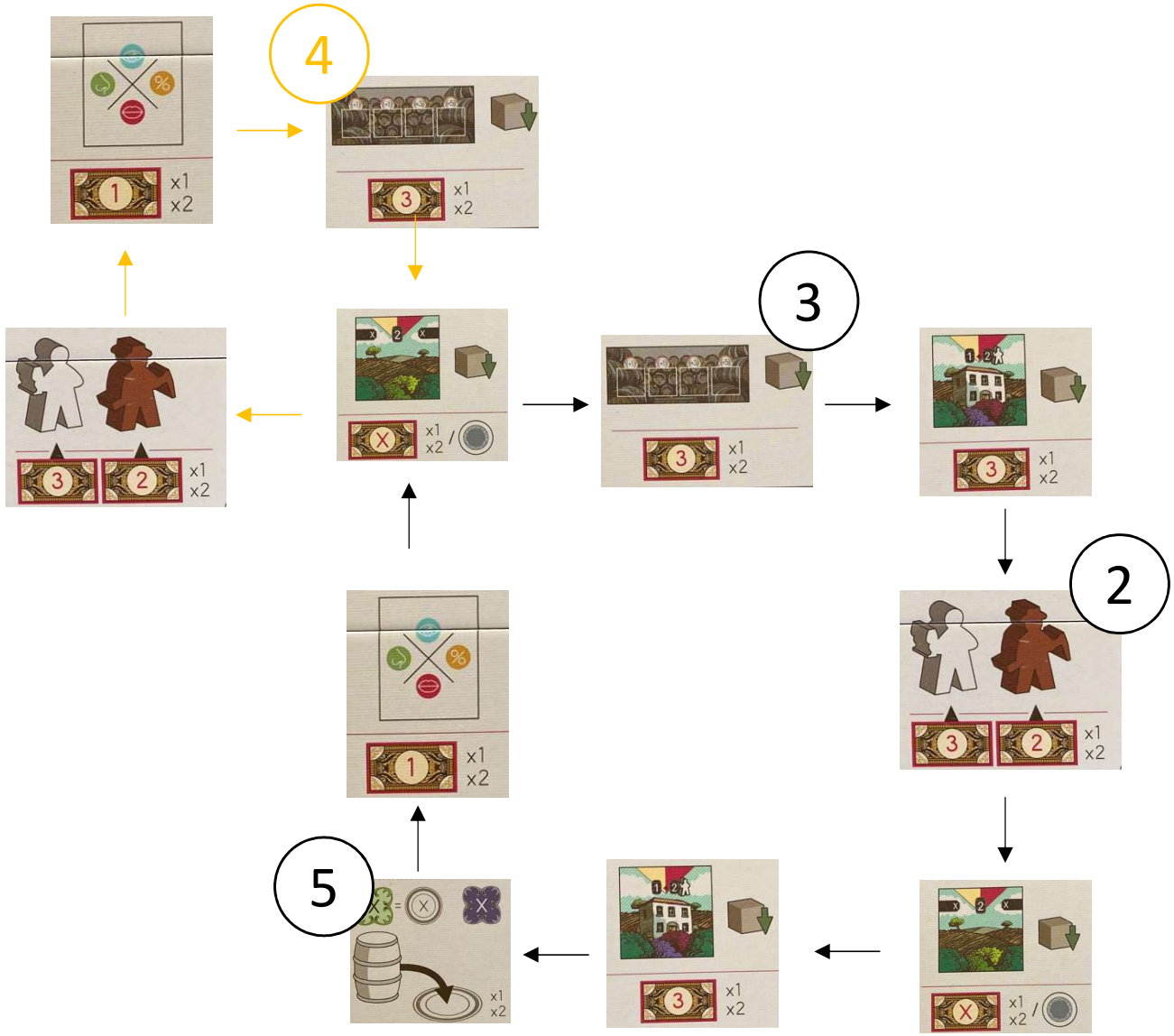
Use when the Automa takes a Press Action

Use when the Automa takes a Sale Action

Use when the Automa has ≥ 10 Bagos and ≥ 4 Vineyard tiles

Use:
When the Automa has ≥ 10 Bagos and ≥ 4 Vineyard tiles

Scoring
Score occurs like in a regular game, with the diference that for the Automa each Bargos equals one Point.


4
3
2
5
x1
x2
x1 / x2