

Santorini

2-4 Players
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<https://mathpickle.com/>

Object

Maneuver your Workers to climb to the top for the win.

Components

40 Tower Blocks
16 Domes

2-3 pairs of Workers
1 5x5 board

Setup

Pick a player to go first. The first player places a Worker on any space. Each player then takes turns putting 2 Workers on any unoccupied spaces. Finally, the first player places their second Worker.

Game Play

- Select one of your Workers.
- Move then Build with the selected Worker.
- You must do both actions in that order with the same Worker on your turn.

How to Move:

- Move the Worker into any one of the (up to) 8 neighboring spaces.
- You can move up 1 level max, or down any number of levels.
- The space moved into must be unoccupied (no Worker or dome).

How to Build

- Place a block or dome on any one of the (up to) 8 unoccupied spaces neighboring the moved Worker.
- You can place a building block onto any building that is 2 or less blocks tall.

- If the building is already 3 tall, you can place a dome to cap off the building.

End Game & Scoring

- If one of your Workers moves up on top of a 3 high building during your turn, you win!
- If none of your Workers are able to Move and then Build on their turn, you lose. Remove all of your Workers from the board.

Variations for 4 players

- Play in teams of 2 who each share control of 2 Workers.
- Teammates must sit across from each other (so teams alternate turns).
- If either player wins, their team wins. If either player loses, their team loses.

The most up-to-date version of this document can be found at:

https://docs.google.com/document/d/1CXrIFLvCCh8lcKQ76shuB70Qgccu0Dd3Cp3rn_ZHOk0/edit?usp=sharing