Count of Sprawl

An Unofficial Sprawlopolis & Count of Nine *Campaign Mode*

by Laszlo Korossy

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Illus.: Budapest, 1884

1. Play Count of Nine by regular rules.

2. If you score 17 or more ("the king is impressed"), put aside the two major buildings you built.

3. Start a game of Sprawlopolis by regular rules, and using the *Points of Interest* expansion card. Rather than play the card at random, however, choose one of the two buildings you built earlier:

Building	Point of Interest
Castle	*Residential*
Harbor	*Industrial*
Town Square	*Commercial*
Cathedral	*Park*
Monument	any

4. If you win in Sprawlopolis, you win the campaign! Place the major building you built next to your city to show that the Point of Interest signifies that structure. Admire your city. If you had 16 or fewer points in Count of Nine or lose in Sprawlopolis, you lose the entire campaign. Start over!

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