

Point Salad

Set-Up:

1. There are 6 types of veggies in the game (Carrot, Pepper, Tomato, Lettuce, Onion, Cabbage.) Each side of the card has a Veggie side and a unique Point side. (On the Point side, there is a small icon showing what veggie is on the other side.)
2. With 2/3/4/5/6 players, remove 12/9/6/3/0 cards of EACH veggie type from the deck. Put these cards back in the box.
3. Shuffle the cards that were kept, and split the deck into 3 equal stacks. Place these stacks side by side with the Point side face-up. From each stack, flip over the top 2 cards and lay them next to their stack, Veggie side face-up. (see pg 5 in rulebook for diagram picture.)
4. Choose a 1st player and begin the game.

Game Flow:

- Point Salad is played over a number of turns until ALL the cards have been taken. Play with most points at the end wins!
- Starting with the 1st player and going clockwise, each player will do 1 of the following 2 actions on their turn...
 - **Either...** take the top Point card from 1 of the 3 stacks and put it in front of them. (The player will score points for this card at the end of the game based on the veggies they collected.)
 - **OR...** Take 2 face-up Veggie cards from the 6 in the market and put them in front of you, still Veggie side up. Refill the cards taken AFTER the 2 Veggie cards are selected. Flip from the cards on the top of the associated stack. (Yes, this means the Point scoring option on the top card of the stack is now gone since it flipped over!)
- Optional Free Action – Once per turn, you can take 1 of your POINT CARDS and flip it over to the Veggie side and treat it as a veggie from here on out. You can NOT do this action the other way around (veggie to point side.)
- If one of the 3 stacks ever runs out, simply take cards from under the stack that is biggest and split that stack. Make sure you leave the point cards that were showing still on top.

End Game:

- When all the cards have been taken, score your point cards now following these rules:
 - Veggie cards can be used to fulfill several point cards – meaning a point card can score several times.
 - You must consider ALL veggie cards when calculating a point card.
 - If 2+ players are tied for the “most/fewest” than the player with the card qualifies for the points.
 - See scoring example on page 7 of rulebook.
- Most points is the winner! Ties broken by player later in turn order.